# **Purpose**

Last Updated: January 25th, 2023

This section of the constitution shall consist of the rules for Greek Day, rules for Song and Skit, and the list and description of Winter Carnival/Greek Week games. This section of the constitution does not require a majority vote of greek organizations to alter. Alterations may be done per the review of the judicial chair and LTU Greek Life representative.

### **Greek Day Rules**

### **General Rules**

- 1. The rules of Greek Day shall be determined and enforced by the Judicial Chairman.
- 2. Each organization must submit two representatives for the Judicial Committee, and only those representatives may discuss a call or be allowed in the conference circle. Both Judicial representatives must be current or alumni students of LTU in that organization as well as in good standing with the university (GPA, Code of Conduct, etc.).
- 3. The Judicial Committee shall make all competition related decisions by popular vote. In the event of a tie, the Judicial Chairman shall have the deciding vote.
- 4. One point shall be deducted from an organization's Greek Day score time when a member, not a part of the Judicial Committee, attempts to protest a decision made by the Judicial Committee. This penalty may be applied more than once.
- 5. Placement in Greek Day events shall award points in accordance with this guideline: Fraternities:

1st place earns 4 points 2nd place earns 3 points 3rd place earns 2 points 4th place earns 1 point

### Sororities

1st place earns 4 points 2nd place earns 3 points 3rd place earns 2 points 4th place earns 1 point

- 6. In the event of a tie, the tying teams will receive the same amount of points, and the organization that finishes after will receive the next place. For example, if two fraternities finish in first, both are awarded 4 points. The next fraternity that finishes will be awarded 3 points.
- 7. Only members of an approved LTU Greek Organization may participate in Greek Day.
  - a. 50% of an organization's Greek Day participation may be from alumni members.
  - Each participant must be a current student, previous student or a graduate of LTU. All members outside of the LTU student community are not allowed to participate.
  - c. Each participant must be in good standing with the university in order to participate in Greek Day.
- 8. There will be no rerunning or redoing of any events.
- 9. All tracks/event layouts will be established by the Judicial Committee.
- 10. The races will be held in either relay or heat format (refer to race formation page)
- 11. All equipment must be to the starting area by check in. There will be one point deducted for every five minutes after check in that your equipment is not there. (Refer to race schedule). There will be no sharing of equipment between fraternities and other fraternities, and sororities and other sororities. Sororities and fraternities may exchange equipment.
- 12. All vehicles brought to Greek Day must be parked in a designated parking spot. If a member or organization drives a vehicle onto campus/private property (Grass, Sidewalks, ect.), there will be a point deduction equal to that of second place for the member's organization.
- 13. The event will be considered finished when the Judicial Chair calls the race over, points are allotted, and the next race has begun.
- 14. If an organization does not finish, they will receive 0 points for the event.
- 15. A set of rules will be given to each organization prior to the start of Greek Day.

- 16. Each event will be marked out by the Judicial Committee. Any violations into the event course will result in a one point deduction per person, per violation, to that organization's final score.
- 17. Before any event begins, the Judicial committee must meet to ensure all judges know and understand the rules of the event.
- 18. Before any event begins, all participants and the Judicial Chair must meet to ensure all participants know and understand the rules of the event.
- 19. Any violation of the rules for any event will be counted as an invalid race, resulting in 0 points for the event.
- 20. Cleats cannot be worn for any of the events except for "Tug of War."
- 21. Judges and spectators must not be directly behind the finish line for events. Judges are to stand on the sides of the finish lines.
- 22. Judges and spectators are not to be in the middle of the raceway for events and must stay out of the competition area.

#### **Events**

### **Tricycle Relay Race**

- 1. Each organization shall enter a 4 person relay team and 1 tricycle.
- 2. The tricycle must be a standard unaltered tricycle in which the front wheel can be no more than 20 inches in diameter.
- 3. The tricycle must be propelled by the rider only, while in a sitting position.
- 4. Each participant must be sitting on the seat of the tricycle during their leg of the race.
- 5. There must be 2 riders on either side of the length of the course.
- 6. The tricycle and rider must completely cross the line before switching partners.
- 7. The second rider must be fully sitting on the tricycle before crossing the line and beginning their slalom.
- 8. There will be 5 cones between start and finish, equally spaced apart. Riders will slalom around the cones until they cross the line.
- 9. The tricycle, as a whole, must completely slalom around the cones.
- 10. If a cone is knocked down or moved, the rider must put it back before continuing.
- 11. The entire tricycle must be across the line before the end of the race.

#### **Toilet Bowl Race**

- **1.** Each team must use a standard size porcelain toilet bowl built on a structurally sound four-wheel cart. Toilet bowls sitting on shopping cards will be disqualified.
- 2. There must be a rider sitting on the toilet and facing forward during the race. The toilet will be propelled/pushed by no more than 4 people.
- 3. The rider must have a helmet that is properly fastened. Double-D ring, clips, and clasp fastening is required. Velcro fastening helmets are not allowed.
- 4. The judicial chair shall verify all riders have properly fastened their helmets immediately before the start of the race.
- 5. The Judicial chair and greek advisor reserve the right to deem a helmet unsafe.
- 6. The toilet bowl race will begin with the entire toilet bowl cart and all participants behind the starting line and will end when the front axle of the card crosses the finish line.

Participants shall not let go of the cart until the cart has come to a complete stop.
 Letting go of the cart before stopping will result in disqualification.

#### **Chariot Race**

- 1. A chariot shall be constructed to safely carry one rider. The riders' feet must not touch the ground during the race. The chariot must have exactly 2 wheels.
- 2. The rider must have a helmet that is properly fastened. Double-D ring, clips, and clasp fastening is required. Velcro fastening helmets are not allowed.
- 3. The judicial chair shall verify all riders have properly fastened their helmets immediately before the start of the race.
- 4. The Judicial chair and greek advisor reserve the right to deem a helmet unsafe.
- 5. The chariot will be pulled by no more than 6 people.
- 6. The chariot race will begin with the chariot and all participants fully behind the starting line, and will end when the rearmost component of the chariot crosses the finish line.
- Participants shall not let go of the chariot until the chariot has come to a complete
   stop. Letting go of the chariot before stopping will result in disqualification.

# **Car Push**

- Each organization shall provide a street legal, unaltered, internationally made vehicle
  with an operational braking system. The vehicle must drive to the race under its own
  power.
- 2. The engine must be turned off during the race.
- 3. The vehicle's steering must be unlocked during the race. (Key in the on position with the engine off).
- 4. Each vehicle must have a driver steering the car. The driver shall not touch any pedals, drivetrain controls, and gear shifters until the vehicle fully crosses the finish line.

- 5. The car may be pushed by as many organization participants as desired. All pushers must be behind the rear axle of the vehicle.
- 6. The race will begin with the front bumper behind the starting line and none of the participants touch the vehicle before the race begins.
- 7. The winner will be the first vehicle to have its front bumper cross the finish line.
- 8. The driver shall not use the brakes of the vehicle unless **ALL** pushers are not closely behind the vehicle. Braking with a pusher behind the vehicle will result in disqualification.

#### **Water Balloon Toss**

- 1. Each group will have a 6 person team consisting of 2 throwers and 4 catchers.
- 2. Each organization must bring 100 filled water balloons, supplied by the Greek Council, prior to the event during afternoon equipment check in.
- 3. All balloons will be combined and evenly dispersed prior to the event.
- 4. The throwers will have 1 minute and 30 seconds to throw as many of their 100 balloons as they can over a 10 foot wall. The catchers will be on the other side of the wall.
- 5. The catcher's hands will be covered in cooking grease.
- 6. The catchers must use their greased up hands and only their greased up hands to catch balloons. Using outside items such as flags, trashbags, hats, bags, shirts, etc. will result in disqualification.
- 7. The catcher must catch balloons intact and place them in a bucket.
- 8. The organization with the highest number of intact balloons in the catcher's bucket shall win the event. Second, third, forth, ect. shall be placed based on their number of intact balloons.
- The Judicial Chair and Judicial committee reserve the right to cancel Water Balloon Toss due to cold weather.

# **Keg Toss**

- 1. Each organization will provide a 2 person team.
- 2. Sororities will throw a quarter keg.

- 3. Fraternities will throw a half keg.
- 4. A throw constitutes the keg leaving the thrower's hand.
- 5. The length of a throw will be the perpendicular distance between the throwline and where the keg first touches the ground.
- 6. Each person will be given only 2 throws, and the furthest of the 2 throws will count toward final placement.
- 7. If a thrower crosses the throw line, the distance of that throw will not be counted. It will be counted as scratch. For example, if a participant on their first throw crosses the line, that throw will not be counted and they will have only their 2nd throw left.
- 8. A team's total distance will be the sum of the 2 members' best throws.
- 9. If any organization crosses the barrier marking the throwing field, the organization will be assessed a 5 point penalty to their overall score.
- 10. The Judicial Chair must verify the throwing field is clear of all persons or animals.
- 11. The Judicial Chair shall give authorization to the thrower to throw.
- 12. Any attempt to throw the keg without the Judicial authorization will result in a disqualification of the organization.

# **Three-Legged Race**

- 1. Each organization will submit two 2 person teams (4 people total).
- The Three-Legged Race must be conducted on grass.
- 3. All duct tape will be supplied and applied by the organization's two judges.
- 4. The participants must have their inner legs (when standing side by side) taped together at the following locations:
  - a. Their upper thigh
  - b. Directly below the knee
  - c. At the ankles
- 5. The tape must remain intact throughout the duration of the race.

- 6. The first team will go down the line, both members must go all the way around the cone at the end of the course, then come back. Only once they have fully crossed the finish line may the second team go.
- 7. The winners will be the organization whose second team fully crosses the finish line first, while standing with their tape intact.

#### **Human Wheelbarrow Race**

- 1. Each organization will submit two 2-person team (4 people total).
- 2. The Human Wheelbarrow Race must be conducted on grass.
- 3. The wheelbarrowee must walk on their hands while the pusher holds them up by grabbing between their knees and ankles.
- 4. If the wheelbarrowee is grabbed anywhere besides the area between the knees and ankles, that team will be disqualified.
- 5. The team must fully cross the line before switching positions to come back.
- 6. The next team cannot start until the previous team has completely crossed over the finish line.
- 7. If for some reason, the wheelbarrowee falls, the team must start wheel barrowing again from the spot where they originally fell. The fall will not aid the team moving farther towards the finish line.
- 8. The winner will be the organization whose teams have both completed the relay first.

### Tug of War

- 1. This will be the last event of the day.
- 2. Weigh-ins for the active members, new members as well as alumni will begin at least one week prior to Greek Day.
- 3. Weigh-ins will be either in the field house or Housing office of Donley hall.
- 4. An organization's tug team must not exceed a total weight limit of 1250 pounds for fraternities and 1050 pounds for sororities.

- 5. Each organization's official team must be submitted to the Judicial Chairman with the original weigh in sheet by the completion of lunch time on Greek Day.
- 6. If cleats are worn for the Tug of War event, they cannot be metal. Plastic cleats and plastic with metal tips are the only type permitted. All cleats will be inspected at the beginning of the Tug of War competitions.
- 7. A simple bracket style of elimination shall be used to determine matchups.
  - a. Fraternities and Sororities
    - i. First round match up, and second round matchup will be determined based upon ranking going into the Tug of War competition.
    - ii. Organizations will be placed in slots by the Judicial based upon their rankings.
- 8. The winners' bracket will pull for first and second while the loser's bracket will pull for third and fourth.
- 9. A coin toss will determine the pulling side.
- 10. Any participants digging, stomping, or kicking holes or ruts in the ground before the event begins in order to provide better footing will be **disqualified** from the event immediately.
- 11. Any participants who use spray adhesives, hair spray, or any other products to achieve better gripping will be immediately **disqualified** from the event.
- 12. Gloves and cleats (metal cleats are not permitted) will be permitted during the event.
- 13. The Judicial Chairman will determine when the marker has crossed the win line.
- 14. Participants will give a "thumbs up" sign once they are in position and ready to begin.

  The Judicial Chairman will not start the event until each of the participants has signaled they are ready.
- 15. Spectators of the event will stand behind the designated area to allow participants to hear the start and stop announcements. Each spectator found crossing the line, will lose 5 Greek Day points for their organization.
- 16. Judicial Committee members will watch for the Judicial Chairman to give the "STOP" signal and inform the participants so they can begin dropping the rope.

#### Song and Skit Rules

### **General Rules**

- 1. Organizations will perform in Greek alphabetical order with fraternities going first.
- 2. No nudity is allowed.
- 3. Any sign of nudity will result in the lights being turned off, and the organization will be disqualified.
- 4. No discrimination, racial slurs, hate slurs etc. will be tolerated.
- 5. Illuting to sexual acts/sex is not allowed.
- 6. Directly or indirectly calling out specific people at LTU will not be allowed.
- 7. Direct references in name may only be used if the member is a part of the performing organization and has given expressed permission.
- 8. Calling out Covid related events or policies is allowed. Calling out specific people who may have gotten or spread covid-19 is not allowed.
- 9. Each organization will have 10 minutes to perform.
- 10. Each organization will be given 5 minutes for set up and 5 minutes for take down.
- 11. The Judicial Chairman will keep time and participation points.
- 12. An active roster (including new members and pledges) must be given to the GC Judicial Chair or the Greek life advisor **one week prior to Song and Skit.** Participation points will be added into the score by the Judicial Chairman.
- 13. All organizations must get their skit concept approved by the Greek Life Advisor or GC Judicial chair no later than **two weeks prior to the event.**
- 14. Scripts (including rewritten song lyrics) MUST match what is performed. Going off script will result in lights being turned off, curtains being closed and disqualification from Song and Skit and possibly Greek Day. "Brainfarts" and minor improvisation will not be penalized so long they comply with all other Song and Skit rules.

### **Judges - MUST BE VOTED ON**

- 1. All judges will be supplied a rubric sheet to allow scoring of each performance prior to the beginning of any performance.
- All judges will be supplied a copy of the Song and Skit rules one week prior to Song and Skit.
- Each organization will select one member of their organization to participate as a student judge.
- 4. Student judges must be members currently enrolled, with good standing, at LTU. No alumni shall be allowed to be student judges.
- 5. Student judge selections must be submitted **three weeks prior to song and skit.** Failure to do so will result in that organization having no judge for song and skit.
- 6. Organizations shall not select a student with bias towards any other student organization.
- 7. Student judges must be vetted for explicit bias at least **one week prior to song and skit** by the judicial chair. Bias includes but not limited to: being the sweetheart to another LTU greek organization, dating a member of another LTU greek organization, familial ties to another LTU greek organization, financial ties to another LTU greek organization, etc.
- 8. If a selected student judge has bias, the organization has the opportunity to re-submit a judge with no penalty.
- 9. If a student judge is unfairly scoring during a song & skit, the judicial chair and Greek life advisor reserve the right to discard the judge's scoring sheet.
- 10. Student judges may not score their own organization's skit.
- 11. Student judges may not participate in any performance.
- 12. Two additional judges will be from LTU faculty with no relation to greek life. Faculty judges shall be selected by the Greek Council, Judicial Chair, and/or Greek Life Advisor.
- 13. Judges shall be seated directly in front of the stage or in the front row.

Note: The Intent of Student Judges is to provide judging that allows Greek Life in-jokes and student driven humor to be rewarded. Song and Skit is intended to be a fun, low stress environment where Greek Life can come together and laugh. Abuse of the Student Judge system

may result in its removal from the rules. In the event of its removal, revert judge rules to the rules prior to Jan 24, 2023.

### Scoring

- 1. Each category will be judged on a scale of 0-10, on the following categories:
  - a. Originality
  - b. Creativity
  - c. Crowd Reaction
  - d. Presentation
  - e. Participation
- 2. No organization can have more than 10 points in any of the categories.
- 3. The highest and lowest overall scores from the judges will be dropped in order to maintain integrity in the scoring.
- 4. Points may be deducted at the discretion of the judges for inappropriate language during presentation.
- 5. One point will be deducted for every minute that an organization goes over their time limit.
  - a. Anything after 5 minutes will result in the curtain being closed, lights off, mics off, etc.
- 6. The participation score will be weighted equally with the other categories that the judges are scoring the event on.
  - a. The participation score will be converted into a percentage and that percentage will be used to add points from 1-10 (i.e.: if 95% of an organization performed then 9.5 points will be added for participation.
  - b. Alumni and faculty members count in participation but an organization may not go over 100% participation.

#### Winter Carnival and Greek Week Games

# 3 games will be played during Winter Carnival and 2 will be played during Greek Week

### **Egg Toss**

- 1. A team shall consist of 3 members from an organization.
- 2. One person shall sit in a chair on the ground floor of the atrium, with a hard hat on their head. The hard hat will have a cup attached to it.
- 3. Another person above them on the balcony with a paper bag over their head will be taken to the wall and spun by the third person. Three rotations at the given signal.
- 4. The blindfolded person will then be directed, by the third person, to the balcony above their teammate and begin dropping eggs into the cup on the head of their member below.
- 5. There will be a 1 minute time limit for this event.
- 6. The third person or directors may not touch the blindfolded members hands, arm or forearm.
- 7. The winner will be determined by the final weight of the eggs in the cup.
- 8. Plastic bags, garbage bags, or some sort of disposable protection must be placed on the atrium floor.

# **Alternatively**

- 1. Each team will have 2 members each toss an egg between themselves.
- 2. With each toss, each member takes a step back (a yard at most), until they drop it.
- 3. The first team to drop the egg gets the least amount of points (1), while the last team to drop the egg gets the most points (4 for the sororities, 6 for the fraternities).
- 4. The egg may not be held longer than 5 seconds before the next toss.
- 5. The event must take place on a grassy part of campus.

# **Orange Race**

Each participant will have a pantyhose with an orange hanging inside of it. An additional
orange will be placed on the ground. The participant must use the pantyhose to push
the orange on the ground across the finish line.

- 2. A team shall consist of 2 members from an organization.
- Participants may not touch any orange with their hands during the course of the event.Violation of this rule means disqualification.
- 4. Hands may only be used above the groin to steady the pantyhose by pressing it against the body.
- 5. The orange must cross the line before the next participant may start their leg of the relay.
- 6. The pantyhose may be swung by moving the hips.
- 7. Winner will be determined by the orange crossing of the initial starting line.

# **Pudding Drop**

- 1. A team shall consist of 3 members from an organization, unless approved by the greek judicial chair or greek life advisor.
- 2. One member shall lay on the ground level of the atrium holding a cup.
- 3. A blindfolded member shall pour/squeeze pudding from the balcony of the atrium into the cup. The blindfolded member shall be walked to the edge and guided by the third member.
- 4. The blindfolded member may only be touched on the shoulders.
- 5. There is no time limit on this event. The event will run until the cup/bag of pudding is empty.
- 6. The winner will be determined by the final weight of the pudding in the cups.
- 7. Plastic bags, garbage bags, or some sort of disposable protection must be placed on the atrium floor.

### **Free Throw**

- 1. Each team shall have 2 members from an organization.
- 2. Each member shall have a chance to shoot 10 basketball shots.
- 3. The shot must be made from the free-throw line.
- 4. The winner will be determined by how many shots are made for each organization.

# **Toilet Paper**

- 1. Each team consists of 2 members from an organization.
- 2. The teams will be given one roll of standard toilet paper.
- 3. Each team will try to wrap one of the members in toilet paper. The toilet paper must hold to the member's body to be considered "wrapped". Simply unrolling the toilet paper will result in disqualification.
- 4. Any attempt at gaining an unfair advantage will result in disqualification (i.e. taking the cardboard out of the roll and saying you are finished).
- 5. No outside objects shall be used to wrap the participant (Broom handles, pens, pencils)
- 6. The winner shall be determined by the team to first successfully unroll the entire roll of toilet paper.

#### **Case Race**

- 1. A team shall consist of 2 members from an organization.
- 2. Participants shall remain seated.
- 3. A case of burgers/sliders shall be given to each team to eat.
- 4. The amount of burgers/slides in a case will be determined by the Judicial for the fraternities and sororities.
- 5. The winner will be determined by the first team to completely eat their last burger.
- 6. All parts of the burger must be swallowed to be considered eaten.
- 7. Any team which vomits shall be disqualified.

### Jell-O Eating

- 1. Each team shall consist of 2 members from each organization.
- 2. Participants shall remain seated and keep both hands off the table at all times.
- 3. A team placing their hands on the table will be disqualified.
- 4. Each team shall be given two cups of Jell-O to eat.
- 5. All "large" chunks of Jell-O must be removed from a participant's plate before the next participant may begin.

- 6. Winner will be determined by the first team who completely eats both cups of Jell-O.
- 7. All pieces of Jell-O must be swallowed to be considered eaten.

# **Snow Sculpture (Winter Carnival Only)**

- 1. The event will start at noon the Friday before Winter Carnival and will end at noon on the Monday of Winter Carnival.
- 2. Judging will take place on Monday at 12:15 pm.
- 3. Judging will be a popular vote of the Greek Council E-Board and Greek Life Advisor.
- 4. Each organization is to create a snow sculpture. The snow sculpture team may consist of the entire organization. Alumni and graduate members may participate in the sculpture.
- 5. The most creative and detailed snow sculpture wins.
- 6. The sculpture must be G-Rated. Obscene sculptures will be destroyed and the organization will be disqualified.
- 7. The snow sculptures shall be made in the quad.
- 8. Artists are allowed to use only food coloring to enhance the snow sculpture's appearance. Any other additive is not allowed. DO NOT USE SPRAY PAINT!
- 9. Destruction of another organizations snow sculpture will result in an organizations disqualification from the sculpture contest and potential disqualification from Greek Day.

#### **Obstacle Course**

- 1. Each team shall consist of 2 members from an organization.
- 2. The Judicial Chairman and Greek Life Advisor will design an obstacle course in the Fieldhouse or outside (Weather Permitting).
- 3. The first member of the team will run the course once and then the second member will run the course in the opposite direction.
- 4. The organization to have both team members complete the course first wins.
- 5. Each obstacle must be done correctly to be considered complete.
- 6. If an organization fails to perform all obstacles, the organization will be disqualified.

# **Home Run Derby**

- 1. Each team shall consist of 2-3 hitters and 1 pitcher from an organization.
- 2. The event will take place in the Fieldhouse.
- 3. The ball is to be a wiffleball.
- 4. The ball must hit the fieldhouse upper wall to be considered a home run.
- 5. The ball hitting any other object or surface will be considered a strike. (Ceiling, Rafters, Railings, Bleachers)
- 6. Each hitter is allowed 3 strikes.
- 7. The judicial chairman and Greek Life Advisor reserve the right to consider what is a strike and what is a homerun.
- 8. The winning team is the one with the most homeruns.



Actual Photo of Judicial Chair Investigating Greek Day Disputes